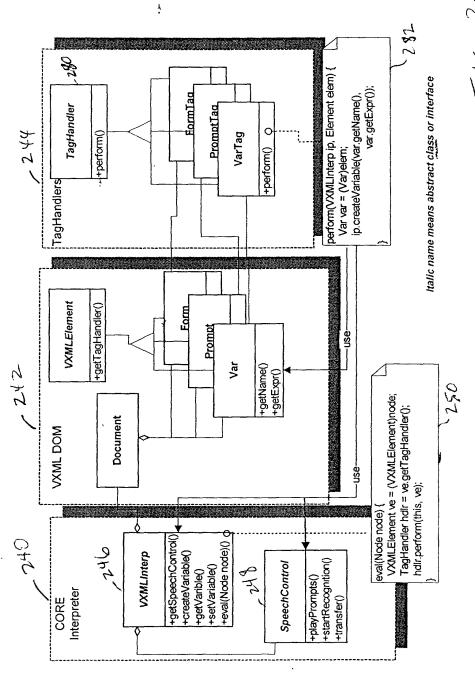


Figure 4-1 Voice User Interface Architecture



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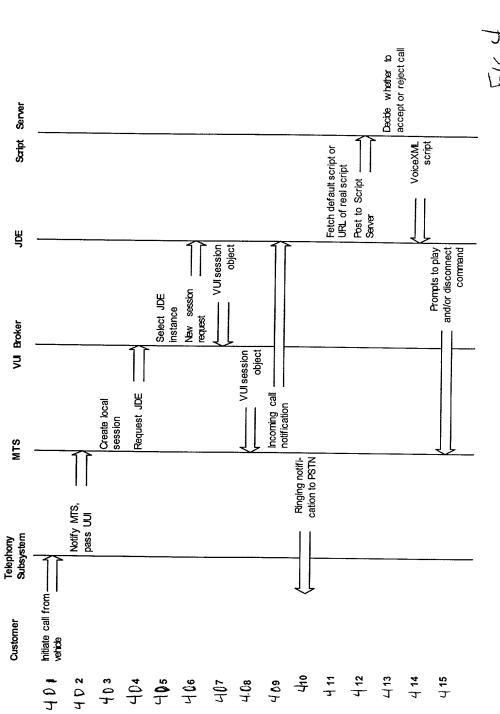
Figure 4-3 Internal MTS Session Model

Subsystem Components

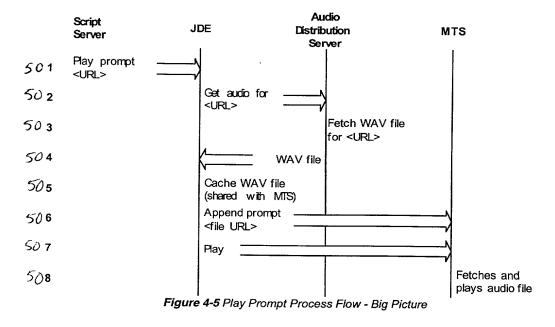
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Process Flows



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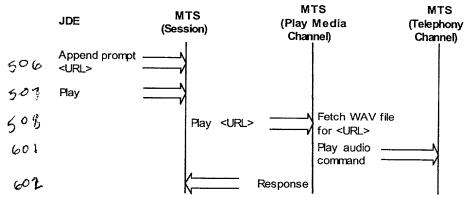
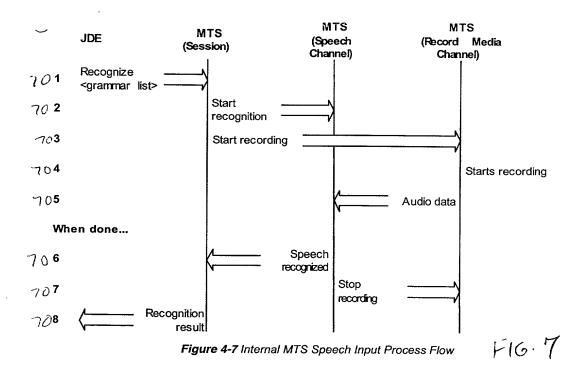


Figure 4-6 Internal MTS Play Prompt Process Flow

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Multiple Prompts and Text To Speech

Figure 4-8 shows the detailed process flow for a scenario where multiple prompts are queued, including a text to speech conversion. The box diagram in Figure 4-9 on page 41 illustrates the process flow shown in Figure 4-8.

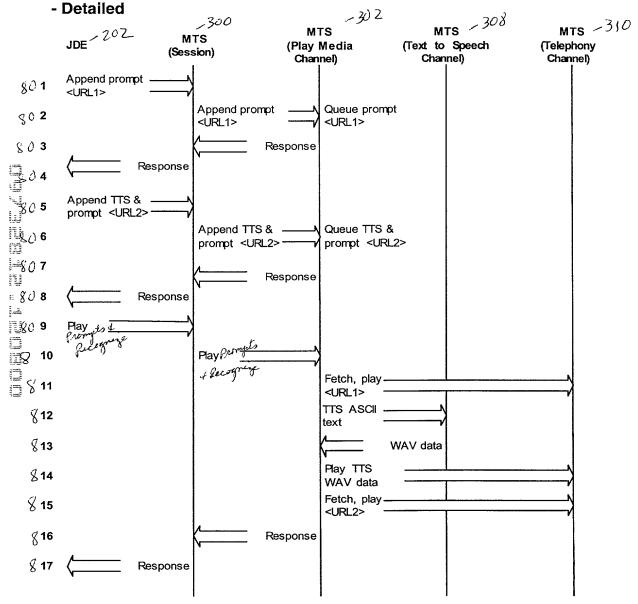


Figure 4-8 Multiple Prompts with Text-to-Speech Flow

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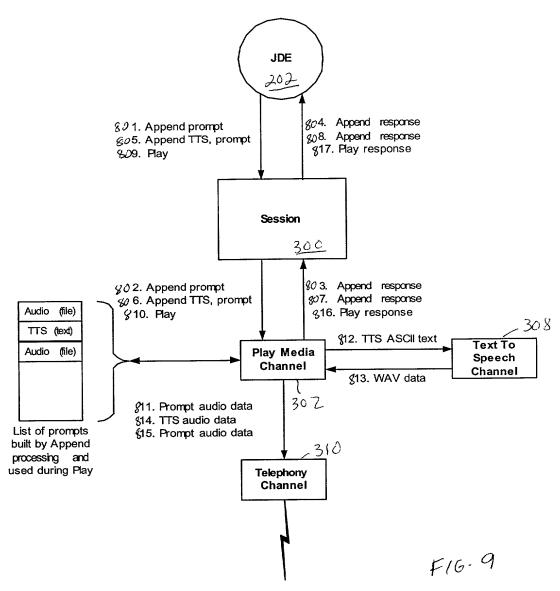


Figure 4-9 Multiple Prompts with Text-to-Speech